

Picosecond timing for particle detectors

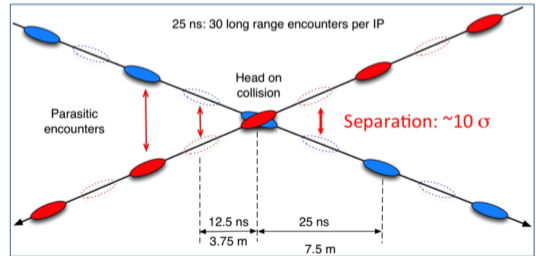
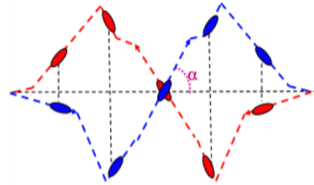
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August 16, 2023

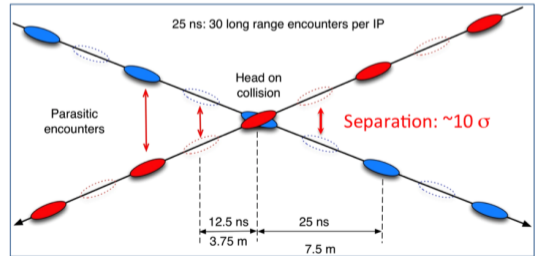
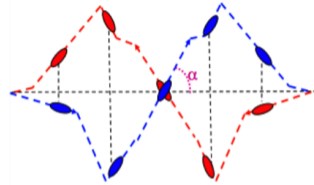
LHC frequency

- The LHC collides **bunches** of protons every 25 ns (25×10^{-9})
- It can't get faster, but we want to have more data (higher *luminosity*)
- So why would we need to know when particles hit our detector within **10 ps** (10×10^{-12}) or better?



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- Within one “bunch-crossing”, the time spread is ~ 150 ps!



Quiz 1

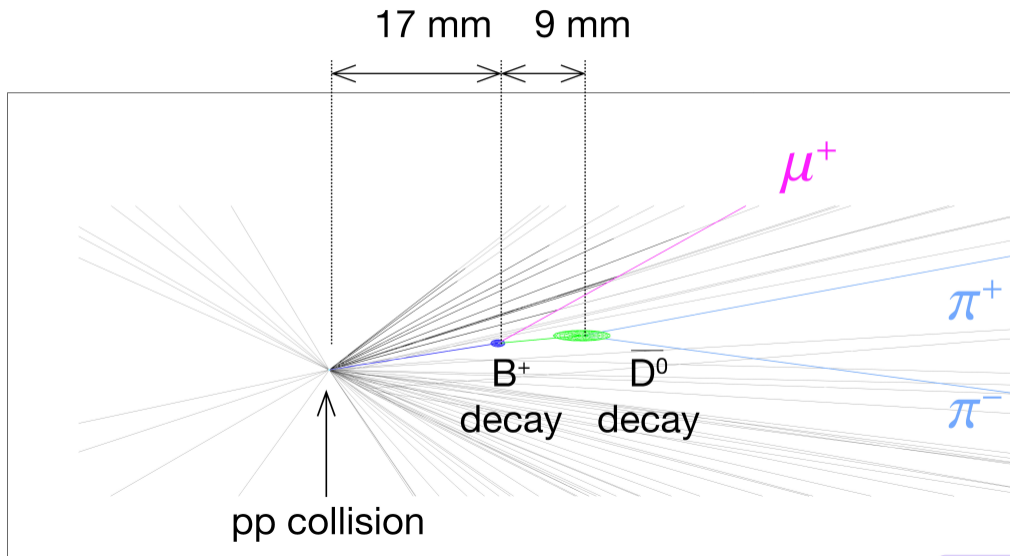
- How long does it take to go one meter at the speed of light?

Quiz 1

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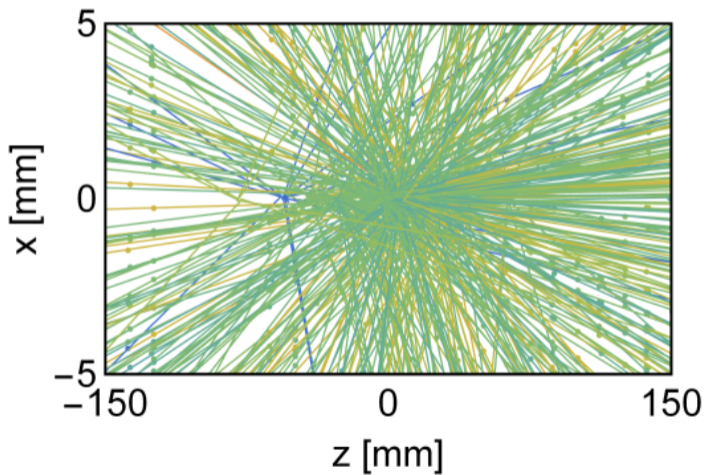
3.3 ns

LHCb's strength

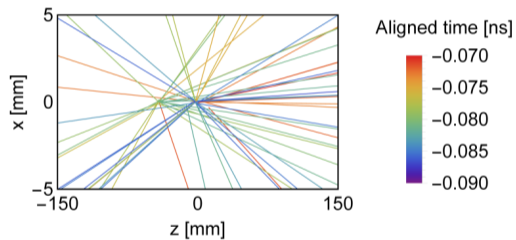
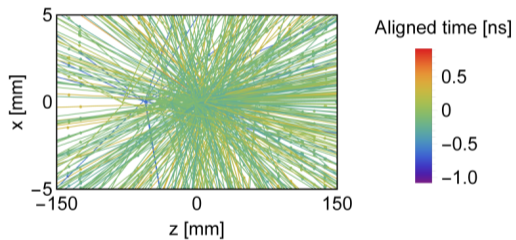


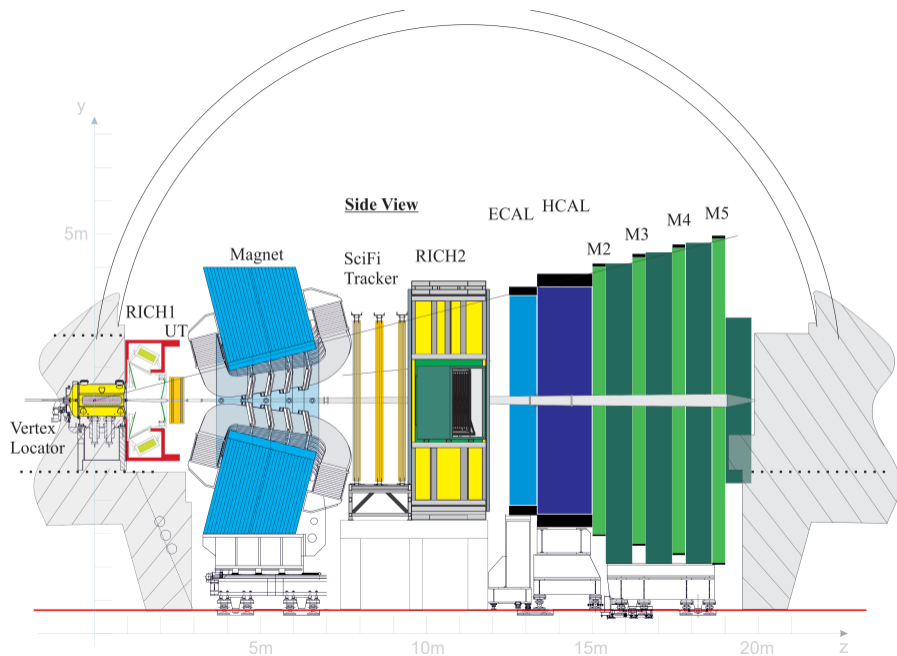
Pile-up

- 40 simultaneous collisions is a huge combinatorial problem



With timing





Quiz 2

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33.52 ns

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- How long would it take a pion? ($v \approx 0.99995$)

33.58 ns

- $\Delta t \approx 60 \text{ ps!}$

Challenge

- Ultimately, our detector signals are effectively an analog electrical pulse on some wire
- Typical timescales 1 ns to 10 ns
- Need to develop new electronics to determine time on tens of thousands of channels every 25 ns!

